

## Independence

“**Independent**” means, with respect to any person, neither such person nor any member of such person’s immediate family, at any time in the past four (4) years preceding such person’s initial term and during such term:

- is or was a member of the FIFA Council or of the executive or supervisory board of any Confederation or Member Association;
- has or had a material financial relationship; or
- is or was a Paid Official of FIFA, any Confederation or Member Association.

“**immediate family**” or “**immediate family member**” means, with respect to any person, such person’s spouse or domestic partner, parents, grandparents, uncles, aunts, children (including any step-child or adopted child), grandchildren, son-, daughter-, father- or mother-in-law and the spouse of such persons, and including anyone else, whether by blood or otherwise, with whom the individual has a relationship akin to a family relationship for which such person provides financial support.

“**material financial relationship**” means, with respect to any person, (A) such person has been, or (B) such person is a current director or executive officer or employee of or owns, directly or indirectly, 10% or more of the equity of any entity that has, made payments to or received payments from FIFA, any Confederation, any Member Association or any sponsor, auditor, outside counsel or other paid advisor or contractor of any of FIFA, any Confederation or Member Association for property or services in an amount which, in any single year, exceeds USD125,000; provided, that, any compensation or other amounts paid to any such person in their capacity as a member of the FIFA Council or as an independent member shall not constitute a material financial relationship.

“**Paid Official**” means, with respect to any entity, a salaried employee of such entity and, for the avoidance of doubt, excludes any member of the standing committees or judicial committees who is not an employee of FIFA, any Confederation or any Member Association.